1.264 Lecture 34

Telecom: Connecting wired LAN, WAN

Next class: Green chapter 17. Exercise due before class

Exercise

- Your transportation brokerage company also handles billing for freight shipments, collecting from shippers and forwarding payment to carriers.
 - This data must be secure; you route funds directly to banks in some cases and between customers in other cases.
- How would you communicate between your three major sites in New Jersey, Houston and Los Angeles?
 - You transfer approximately 10,000 bills of lading in a 1 hour window at the end of each day from Houston and Los Angeles to New Jersey, which is the only site connected to banks and customers
 - Each bill is about 500 kB of data (documents and signatures are scanned)
- Select the technology and bandwidth
 - Will you use LAN, WAN or MAN technology, or combination?
 - Which specific technologies will you use? Discuss options, pros/cons briefly.
 - Discuss broader options surrounding your choice.

Solution

• Bandwidth:

- 500 kB x 8 bits/byte x 10 000 docs / 3600 seconds/hr
- Approximately 11 Mbps raw data rate
- Connection should be at least 15 Mbps, for overhead, etc.
- If we route LA traffic via Houston, Houston-NJ needs 25-30 Mbps
- Either case requires OC-1 (45-51 Mbps) bandwidth
- Technology: WAN between LANs at each site
 - With only two links (LA-Houston and Houston-NJ), two point to point fiber optic links are a possible solution
 - Used only 1 hour a day, though...
 - Internet could handle it but large bursty traffic across the country would have reliability problems
 - Business traffic has security issues on open Internet
 - Satellite bandwidth too low (network video has special deal).

Solution, p.2

- Business process can/must change:
 - Established years ago with small amount of data and expensive telecom
 - Cheaper to send documents in real time now
 - If docs sent in real time 10 hrs/day, bandwidth = 1.5Mbps, which can be handled by T1, DSL, ... much less expensively. <u>1.5 Mbps is a sweet spot</u>.
 - Or, look further: do we need to send all 500 kB to the bank? If we store the full document, can we send just the part the bank needs? Trade off complexity vs cost
- Another reason why we use spiral model
 - Telecom considerations at the very end can require changing a business process
 - Which requires changing requirements among channel partners
 - And changes UML, database (maybe), Web services, etc.
 - If we find this in the first spiral, we can change it
 - If we find this at the end of chaos/waterfall, it can be desperate

LAN, WAN and access (last mile)



Image by MIT OpenCourseWare.

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LAN

Outside plant



Image by MIT OpenCourseWare.

Feeder and distribution cable



Image by MIT OpenCourseWare.

Metropolitan area networks (MANs)

- MAN is public network that bridges LAN and WAN, typically spanning 5 to 50 km
 - Metro area Ethernet becoming dominant:
 - Simple for customer, extends Ethernet LANs
 - Carrier technology sophisticated but available, reliable, fairly low cost
 - Runs over carrier fiber optic networks
 - Shared across business users
 - Security options: encryption or physical separation
 - Not connected to open Internet or consumers
- Applications
 - Connecting LANs (sites) within a metro area
 - Storage area networks (SANs)
 - Connect many sites to one WAN point of presence (POP)
 - Video, voice, graphics: bursty, high bandwidth data

Metro area Ethernet

- Gigabit Ethernet (1,000 Mbps)
 - Compatible with Gigabit Ethernet LAN
 - 5 to 50 km range per hop
 - Multiple Ethernet switches needed per metro area
 - Available in many metro areas; can buy fractions of Gb
- 10G Ethernet (10 Gbps or 10,000 Mbps)
 - Almost completely compatible with slower Ethernet
 - Essentially compatible with SONET
 - 10G Ethernet is close to OC-192, and protocols map
 - Range up to 40 km
 - Becoming available; can buy fractions of bandwidth
- Both options have technology ("tags") to allow network to scale
 - Ethernet switches discover all devices
 - MAN Ethernet can have 100,000s of devices

Access to metro area Ethernet

- Ethernet in the First Mile (EFM)
 - Copper: encapsulate Ethernet within modified DSL
 - 2 Mbps up to 2.7 km, 10 Mbps up to 0.8 km
 - Fiber: essentially Gigabit Ethernet, up to 20 km
 - Does not provide self-healing or diverse routing
- Resilient Packet Ring (RPR)
 - Provides alternate routes and failover, like SONET
 - Dual counter-rotating rings
 - Keeps Ethernet simplicity for applications, management





Image by MIT OpenCourseWare.

Exercise: MAN

| | LAN | MAN |
|------------------------------------------------|-----|-----|
| Distance (kilometers) | | |
| Owner | | |
| Number of devices | | |
| Bandwidth (Mbps) | | |
| Resiliency/redundancy (yes/no) | | |
| Is there a service level agreement (contract)? | | |

Give approximate ranges for distance, devices, bandwidth.

Solution

| | LAN | MAN |
|------------------------------------------------|--------------------|--------------------|
| Distance (kilometers) | 1-5 km | 5-50 km |
| Owner | Company/user | Carrier |
| Number of devices | 10-1000 | 1000-100,000 |
| Bandwidth (Mbps) | 100Mbps-1 Gbit/sec | 2 Mbps-10 Gbit/sec |
| Resiliency/redundancy (yes/no) | No | Yes, usually |
| Is there a service level agreement (contract)? | No | Yes |

Access technologies to connect LAN to WAN, if there is no MAN

- Known as 'last mile' problem
 - High bandwidth at LAN and MAN, but little in 'last mile'
- Digital subscriber line (DSL)
 - Provided over existing copper lines to telco switch
 - VZ (and others) moving DSL users to 4G LTE, in preparation of abandoning copper plant
- Cable access
 - Provided over existing coax cable to CATV head end
- Wireless access
 - 4G cellular "long term evolution" (LTE)
 - Satellite, in remote/ocean/air settings
- Fiber to the business/home/curb

Digital Subscriber Line (DSL)



Image by MIT OpenCourseWare.

Many technical variations: ADSL, HDSL, SDSL, VDSL Typically 12-18,000 foot limit; data rates of 500 kbps up to 8 Mbps

Asymmetric DSL (ADSL)

- Copper line from customer to central office can handle 1.1 MHz, in theory
 - Many impairments (noise, crosstalk, etc.) exist
- Upstream ADSL uses 24 4.3kHz channels
 - Almost same as voice channel, carries 60 kbps (not 64)
 - In theory, we get 24 * 60 kbps, or 1.44 Mbps up
 - In practice, we get 500 kbps
- Downstream ADSL uses 224 4.3kHz channels
 - In theory, we get 13.4 Mbps
 - In practice, we get 8 Mbps or less
- Other variations
 - HDSL uses 2 pairs for 1.5 Mbps up to 12,000 ft
 - SDSL uses 1 pair for 768 kbps up to 18,000 ft
 - VDSL may get 3-25 Mbps over 3,000+ ft

Cable access

- Cable channel is 6MHz wide for broadcast video
 - Cable bandwidth is 750 MHz approximately (coax)
 - Downstream video: 45-550 MHz: 80 channels at 6 MHz
 - Downstream data: 550-750 MHz: 33 channels at 6 MHz
 - Upstream data: 5-42 MHz: 6 channels at 6 MHz
 - Each channel can carry ~10 Mbps of data downstream, ~5-10 Mbps upstream
 - Bandwidth <u>shared</u> across all cable users in segment
- DOCSIS is cable standard for data
 - Ethernet-like protocol. Users contend/collide to send.
 - Data seen by all devices on cable segment, so it's sometimes encrypted using RSA (public key encryption) and other protocols

Cable TV



Wireless access

- 4G cellular data ("long term evolution": LTE)
 - 20 Mbps, though bandwidth may saturate
 - Replacing fiber to homes, small businesses
- Satellite
 - Downstream speeds acceptable (a few Mbps)
 - Upstream links either not available or very expensive
 - 128-256kbps can cost \$800-\$1,000/month
 - Satellites have limited power, long paths, high losses
 - Satellite paths have high delays, unsuitable for interaction
 - Can serve rural areas
- We cover wireless in detail later

Exercise

- You have a depot in an industrial area without carrier fiber optics
- You have 1,000 buses that return to the depot every evening and upload video to a remote site
- Each bus has 10 hours of 384 kbps video.
- Data goes via WiFi (wireless LAN) from each bus to a depot server, and then to the remote server.
- You want all data to transmit in 2 hours.
- Choose between DSL, cable TV and 4G wireless access. Which of these 3 can handle it?
 - If they can't, what do you need?

Solution

- Data/sec= 1,000 veh * 384 kbps= 384 Mbps
- Time to send= 2 hr
- Time to record= 10 hr
 - Thus, the data must be sent 5 times as fast as it was recorded.
- Bandwidth= 5 * 384 Mbps= 1920 Mbps= 1.92 Gbps
- DSL, CATV or 4G/LTE cannot handle this
- You need OC-48 (2.5 Gbps) over fiber to do this.
 - You might be better off having each bus send real time video over LTE, though it would be expensive... You could sample, have driver control it (usually), etc.

Glossary

- ISP: Internet Service Provider
- NAP: Network Access Point: ISP interconnect point
- Feeder: Telecom cable from central office (CO) to service area interface (SAI) in neighborhood
- Distribution: Telecom cable from SAI to end point
- EFM: Ethernet in First Mile: access to MAN
- RPR: Resilient Packet Ring: access to MAN
- DSL: Digital Subscriber Line: Internet access over copper
- DSLAM: DSL access multiplexer, at central office
- LEC: Local exchange carrier (e.g., Verizion, AT&T)
- DOCSIS: Cable TV data standard, Ethernet-like

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