Critiques & Alternatives to Expected Utility Theory

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Calibration Paradox

- Expected utility theory implies that DM is approximately risk neutral against small risks for "almost all" initial wealth levels.
- Actual decision makers may reject small gambles with positive expected gain for a range of initial wealth levels.
- Implied risk aversion leads to extreme risk-aversion against large risks:
- CARA DM who rejects a gamble (\$1,-\$1;0.6,0.4), rejects any gamble that has \$2 loss with probability 1/2.
- DM who rejects (\$1,-\$1;0.6,0.4) for wealth levels in [w-\$100, w+\$100] requires nearly ∞ gain to compensate a \$100,000 loss with probability 1/2 at wealth w.

Allais Paradox

• Choose A or B, then C or D.

(A) Win \$1 million for sure.

(B) Win \$5M with 10% chance, \$1M with 89%, nothing with 1%.

(C) Win \$1M with 11% chance, nothing with 89%.

(D) Win \$5M with 10% chance, nothing with 90%.

Choice of A and D violates expected utility



Resolutions

- ▶ Indifference curves fan out.
- Betweenness without Independence
- Weighted Expected Utility:

$$W(p) = \sum_{x \in X} \gamma(x) p(x) u(x) / [\sum_{x \in X} \gamma(x) p(x)].$$

Rank-Dependent Expected Utility

$$R(p) = \int u(x) \, dw(p(x)).$$

And many others

















14.123 Microeconomic Theory III Spring 2015

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