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18.415/6.854 Advanced Algorithms

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Lecture 5

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## 1 The Ellipsoid Algorithm

**Definition 1** Let a be a point in  $\mathbb{R}^n$  and A be an  $n \times n$  positive definite matrix (i.e., A has positive eigenvalues). The ellipsoid E(a, A) with center a is the set of points  $\{x : (x - a)^T A^{-1}(x - a) \leq 1\}$ . Therefore, the unit sphere is E(0, I), where I is the identity matrix.

An ellipsoid can be seen as the result of applying a linear transformation on a unit sphere. In other words, there is a linear transformation T that maps E(a, A) to the unit sphere E(0, I). It is known that for every positive definite matrix A, there is a  $n \times n$  matrix B such that:

$$A = B^T B. \tag{1}$$

Therefore,

$$A^{-1} = B^{-1} (B^{-1})^T. (2)$$

Using B, the transformation T can be seen as mapping points x to  $(B^{-1})^T(x-a)$ .

The Ellipsoid Algorithm solves the problem of finding an x subject to  $Cx \leq d$  by looking at successively smaller ellipsoids  $E_k$  that contain the polyhedron  $P := \{x : Cx \leq d\}$ . Starting with an initial ellipsoid that contains P, we check to see if its center a is in P. If it is, we are done. If not, we look at the inequalities defining P, and choose one that is violated by a. This gives us a hyperplane through a such that P is completely on one side of this hyperplane. Then, we try to find an ellipsoid  $E_{k+1}$  that contains the half-ellipsoid defined by  $E_k$  and h.

The general step of finding the next ellipsoid  $E_{k+1}$  from  $E_k$  is given below. First we assume that  $E_k$  is a unit sphere centered at the origin, and the hyperplane h defines the half space  $-e_1^T x \leq 0$  that contains P. Here, by  $e_i$  we mean the vector whose *i*th component is 1 and whose other components are 0. We will show later that it is easy to translate the general case to this case.

Therefore, we need an ellipsoid that contains

$$E(0,I) \cap \{x : -e_1^T x \le 0\}$$
(3)

To find an ellipsoid that contains  $E_k$ , we showed last time that:

$$\underbrace{\left\{x:\left(\frac{n-1}{n}\right)^{2}\left(x_{1}-\frac{1}{n+1}\right)^{2}+\frac{n^{2}-1}{n^{2}}\sum_{i=2}^{n}x_{i}^{2}\leq1\right\}}_{E_{k+1}}\subseteq E(0,I)\cap\{x:x_{1}\geq0\}$$
(4)

Therefore, we can define

$$E_{k+1} = E\left(\frac{1}{n+1}e_1, \frac{n^2}{n^2 - 1}\left(I - \frac{2}{n+1}e_1e_1^T\right)\right).$$
(5)

 $(e_1e_1^T = \text{matrix with 1 in its top left cell, 0 elsewhere.})$  We also showed that

$$Vol(E_{k+1})/Vol(E_k) \le \frac{n^2}{n^2 - 1} \frac{n}{n+1} \le \exp\left(-\frac{1}{2n}\right)$$
 (6)

For the more general case that we want to find an ellipsoid that contains  $E(0, I) \cap \{x : d^T x \leq 0\}$ (we let ||d|| = 1; this can be done because the other side of the inequality is 0), it is easy to verify that we can take  $E_{k+1} = E(-\frac{1}{n+1}d, F)$ , where  $F = \frac{n^2}{n^2-1}(I - \frac{2}{n+1}dd^T)$ , and the ratio of the volumes is  $\leq \exp(-\frac{1}{2n})$ .

Now we deal with the case where  $E_k$  is not the unit sphere. We take advantage of the fact that linear transformations preserve ratios of volumes.

Let  $a_k$  be the center of  $E_k$ , and  $c^T x \leq c^T a_k$  be the halfspace through  $a_k$  that contains P. Therefore, the half-ellipsoid that we are trying to contain is  $E(a_k, A) \cap \{x : c^T x \leq c^T a_k\}$ . Let's see what happens to this half-ellipsoid after the transformation T defined by  $T(x) = (B^{-1})^T (x - a)$ . This transformation transforms  $E_k = E(a_k, A)$  to E(0, I). Also,

$$\{x : c^T x \le c^T a_k\} \xrightarrow{T} \{x : c^T (a_k + B^T y) \le c^T a_k\} = \{x : c^T B^T y \le 0\} = \{x : d^T x \le 0\},$$
(8)

where d is given by the following equation.

$$d = \frac{BC}{\sqrt{c^T B^T B c}} = \frac{BC}{\sqrt{c^T A c}} \tag{9}$$

Let  $b = B^T d = \frac{Ac}{\sqrt{c^T Ac}}$ . This implies:

$$E_{k+1} = E\left(a_k - \frac{1}{n+1}b, \frac{n^2}{n^2 - 1}B^T\left(I - \frac{2}{n+1}dd^T\right)B\right)$$
(10)

$$= E\left(a_{k} - \frac{1}{n+1}b, \frac{n^{2}}{n^{2}-1}\left(A - \frac{2}{n+1}bb^{T}\right)\right)$$
(11)

To summarize, here is the Ellipsoid Algorithm:

- 1. Start with k = 0,  $E_0 = E(a_0, A_0) \supseteq P$ ,  $P = \{x : Cx \le d\}$ .
- 2. While  $a_k \notin P$  do:
  - Let  $c^T x \leq d$  be an inequality that is valid for all  $x \in P$  but  $c^T a_k > d$ .

• Let 
$$b = \frac{A_k c}{\sqrt{c^T A_k c}}$$

• Let 
$$a_{k+1} = a_k - \frac{1}{n+1}b$$
.

• Let 
$$A_{k+1} = \frac{n^2}{n^2 - 1} (A_k - \frac{2}{n+1} b b^T).$$

Claim 1  $\frac{Vol(E_{k+1})}{Vol(E_k)} \leq \exp\left(-\frac{1}{2n}\right)$ 

After k iterations,  $Vol(E_k) \leq Vol(E_0) \exp\left(-\frac{k}{2n}\right)$ . If P is nonempty then the Ellipsoid Algorithm should find  $x \in P$  in at most  $2n \ln \frac{Vol(E_0)}{Vol(P)}$  steps.

What if P has volume 0 but is nonempty? In this case, we create an inflated polytope around P such that this new polytope is empty iff P is empty.

**Theorem 2** Let  $P := \{x : Ax \leq b\}$  and e be the vector of all ones. Assume that A has full column rank (certainly true if  $Ax \leq b$  contains the inequalities  $-Ix \leq 0$ ). Then P is nonempty iff  $P' = \{x : Ax \leq b + \frac{1}{2^L}e, -2^L \leq x_j \leq 2^L \text{ for all } j\}$  is nonempty. (L is the size of the LP P, as we defined in the previous lecture, but here we can remove the  $c_{max}$  term.)

This theorem allows us to choose  $E_0$  to be a ball centered at the origin containing the cube  $\left[-2^L, 2^L\right]^n$ . In this way, if there exists a  $\hat{x}$  such that  $A\hat{x} \leq b$  then

$$\hat{x} + \left[-\frac{1}{2^{2L}}, \frac{1}{2^{2L}}\right]^n \in P'$$
(12)

Indeed, for a x in this little cube, we have  $(Ax)_j \leq (A\hat{x})_j + (\max_{i,j} a_{ij})n_{\frac{1}{2^{2L}}} \leq b_j + \frac{1}{2^L}$ .

The time for finding an x in P' is in  $O(n \cdot nL)$ , because the ratio of the volumes of  $\left[-2^{L}, 2^{L}\right]^{n}$  to  $\left[-\frac{1}{4^{L}}, \frac{1}{4^{L}}\right]^{n}$  is  $8^{Ln}$ , and previously we showed that finding x in P was  $O(n \ln \frac{Vol(E_0)}{Vol(P)})$ . Thus, this process is polynomial in L.

**Proof of Theorem 2:** We first prove the forward implication. If  $Ax \leq b$  is nonempty then we can consider a vertex x in P (and there exists a vertex since A has full column rank). This implies that x will be defined by  $A_Sx = b_S$ , where  $A_S$  is a submatrix of A (by problem 1 in Problem Set 1). Therefore, by a theorem from the previous lecture,

$$x = \left(\frac{p_1}{q}, \frac{p_2}{q}, \cdots, \frac{p_n}{q}\right) \tag{13}$$

with  $|p_i| < 2^L$  and  $1 \le q < 2^L$ . Therefore,

$$|x_j| \le |p_j| < 2^L. \tag{14}$$

This proves the forward implication.

To show the converse,  $\{x : Ax \leq b\} = \emptyset$  implies, by Farkas' Lemma, there exists a y such that  $y \geq 0$ ,  $A^T y = 0$ , and  $b^T y = -1$ . We can choose a vertex of  $A^T y = 0$ ,  $b^T y = -1$ ,  $y \geq 0$ . We can also phrase this as:

$$\begin{pmatrix} A^T \\ b^T \end{pmatrix} y = \begin{pmatrix} 0 \\ -1 \end{pmatrix}, y \ge 0$$
(15)

By using Cramer's rule (like we did in the last lecture), we can bound the components of a basic feasible solution y in the following way:

$$y^T = \left(\frac{r_1}{s}, \cdots, \frac{r_m}{s}\right),\tag{16}$$

with  $0 \leq s, r_i \leq \det_{max} \begin{pmatrix} A^T \\ b^T \end{pmatrix}$ , where  $\det_{max}(D)$  denotes the maximum subdeterminant in absolute value of any submatrix of D. By expanding the determinant along the last row, we see that  $\det_{max} \begin{pmatrix} A^T \\ b^T \end{pmatrix} \leq mb_{max} \det_{max}$  (where this last  $\det_{max}$  refers to the matrix A). Using the fact that  $2^L > 2^m 2^n \det_{max} b_{max}$ , we get that  $0 \leq s, r_i < \frac{m}{2^m 2^n} 2^L \leq \frac{m}{2^{m+1}} 2^L$ .

Therefore,

$$\left(b + \frac{1}{2^L}e\right)^T y = \underbrace{b^T y}_{-1} + \frac{1}{2^L}e^T y = -1 + \frac{m^2}{2^{m+1}} < 0,$$

the last inequality following from the fact that  $m^2 < 2^{m+1}$  for any integer  $m \ge 1$ . Therefore, by Farkas' Lemma again, this y shows that there exists no x where  $Ax \le b + \frac{1}{2L}e$ , i.e., P' is empty.  $\Box$ 

There is also the problem of when x is found within P', x may not necessarily be in P. One solution is to round the coefficients of the inequalities to rational numbers and "repair" these inequalities to make x fit in P. This is called simultaneous Diophantine approximations, and will be discussed later on.

Here we solve this problem using another method: We give a general method for finding a feasible solution of a linear program, assuming that we have a procedure that checks whether or not the linear program is feasible.

Assume, we want to find a solution of  $Ax \leq b$ . The inequalities in this linear program can be written as  $a_i^T x \leq b_i$  for  $i = 1, \dots, m$ . We use the following algorithm:

- 1.  $I \leftarrow \emptyset$ .
- 2. For  $i \leftarrow 1$  to m do
  - If the set of solutions of

$$\left\{\begin{array}{ll}a_j^T x \leq b_j & \forall j = i+1, \cdots, m\\a_j^T x = b_j & \forall j \in I \cup \{i\}\end{array}\right\}$$

is nonempty, then  $I \leftarrow I \cup \{i\}$ .

3. Finally, solve x in  $a_i^T x = b_i$  for  $i \in I$  with Gaussian elimination.

The correctness follows from the fact that if, in step 2, the system of inequalities has no solution then the inequality i can be discarded since it is redundant (removing it does not affect the set of solutions).

## 2 Applying the Ellipsoid Algorithm to Linear Programming

The algorithm we described today checks whether a set of inequalities are feasible, and if they are, finds a feasible solution. However, our initial goal was to find a feasible solution that minimizes a given linear objective function. Here, we give a general method for solving linear program, given a procedure that finds a feasible solution to a set of inequalities.

To solve the LP:  $\min c^T x$  subject to  $Ax = b, x \ge 0$ :

LP is unbounded by strong duality.

- **Step 1:** Check if  $\{x : Ax = b, x \ge 0\}$  is nonempty; if it is empty, then the LP is infeasible; stop.
- **Step 2:** Consider the dual LP: max  $b^T y$  subject to  $A^T y \leq c$ . Check if there exists a y such that  $A^T y \leq c$ . If there does not exist such a y, then the original
- **Step 3:** If the dual LP is feasible, find a solution (x, y) where  $Ax = b, x \ge 0, A^T y \le c, c^T x = b^T y$ . By strong duality,  $c^T x = b^T y$  will be the optimal solution.