MIT 2.852 Manufacturing Systems Analysis Lecture 10–12

Transfer Lines – Long Lines

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http://web.mit.edu/manuf-sys

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Long Lines

$\rightarrow \underbrace{M_1} \rightarrow \underbrace{M_2} \rightarrow \underbrace{M_2} \rightarrow \underbrace{M_3} \rightarrow \underbrace{M_3} \rightarrow \underbrace{M_4} \rightarrow \underbrace{B_4} \rightarrow \underbrace{M_5} \rightarrow \underbrace{B_5} \rightarrow \underbrace{M_6} \rightarrow$

- Difficulty:
 - ► No simple formula for calculating production rate or inventory levels.
 - State space is too large for exact numerical solution.
 - If all buffer sizes are N and the length of the line is k, the number of states is S = 2^k(N + 1)^{k−1}.
 - if N = 10 and k = 20, $S = 6.41 \times 10^{25}$.
 - Decomposition seems to work successfully.

Decomposition works for many kinds of systems, and extending it is an active research area.

- ▶ We start with deterministic processing time lines.
- Then we extend decomposition to other lines.
- ▶ Then we extend it to assembly/disassembly systems without loops.

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- Then we look at systems with loops.
- Etc., etc. if there is time.



- Conceptually: put an observer in a buffer, and tell him that he is in the buffer of a two-machine line.
- Question: What would the observer see, and how can be convinced he is in a two-machine line?



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- Decomposition breaks up systems and then reunites them.
- Construct all the two-machine lines.

- Evaluate the performance measures (production rate, average buffer level) of each two-machine line, and use them for the real line.
- This is an *approximation*; the behavior of the flow in the buffer of a two-machine line is not exactly the same as the behavior of the flow in a buffer of a long line.

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► The two-machine lines are sometimes called *building blocks*.

- Consider an observer in Buffer B_i.
 - Imagine the material flow process that the observer sees *entering* and the material flow process that the observer sees *leaving* the buffer.
- ▶ We construct a two-machine line *L*(*i*)
 - (ie, we find machines $M_u(i)$ and $M_d(i)$ with parameters $r_u(i)$, $p_u(i)$, $r_d(i)$, $p_d(i)$, and $N(i) = N_i$)

such that an observer in its buffer will see almost the same processes.

The parameters are chosen as functions of the behaviors of the other two-machine lines.

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There are 4(k-1) unknowns for the deterministic processing time line:

 $r_u(1), p_u(1), r_d(1), p_d(1),$ $r_u(2), p_u(2), r_d(2), p_d(2),$

...,
$$r_u(k-1), p_u(k-1), r_d(k-1), p_d(k-1)$$

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Therefore, we need

•
$$4(k-1)$$
 equations, and

an algorithm for solving those equations.

Decomposition Equations Overview

The decomposition equations relate $r_u(i)$, $p_u(i)$, $r_d(i)$, and $p_d(i)$ to behavior in the real line and in other two-machine lines.

- Conservation of flow, equating all production rates.
- Flow rate/idle time, relating production rate to probabilities of starvation and blockage.

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- Resumption of flow, relating $r_u(i)$ to upstream events and $r_d(i)$ to downstream events.
- Boundary conditions, for parameters of $M_u(1)$ and $M_d(k-1)$.

Decomposition Equations Overview

- All the quantities in all these equations are
 - specified parameters, or
 - unknowns, or
 - functions of parameters or unknowns derived from the two-machine line analysis.

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Decomposition Equations Overview

Notation convention:

- Items that pertain to two-machine line L(i) will have i in parentheses. Example: r_u(i).
- Items that pertain to the real line L will have i in the subscript. Example: r_i.

Decomposition Equations Conservation of Flow

$$E(i) = E(1), i = 2, \dots, k - 1.$$

- Recall that E(i) is a function of the unknowns r_u(i), p_u(i), r_d(i), and p_d(i).
- (It is also a function of N(i), but N(i) is known.)
- We know how to evaluate it easily, but we don't have a simple expression for it.

This is a set of k - 2 equations.

$$E_i = e_i \text{ prob } [n_{i-1} > 0 \text{ and } n_i < N_i]$$

where

$$e_i = \frac{r_i}{r_i + p_i}$$

Problem:

- This expression involves a joint probability of *two* buffers taking certain values at the same time.
- But we only know how to evaluate two-machine, one-buffer lines, so we only know how to calculate the probability of one buffer taking on a certain value at a time.

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Observation:

prob
$$(n_{i-1} = 0 \text{ and } n_i = N_i) \approx 0.$$

Reason:



The only way to have $n_{i-1} = 0$ and $n_i = N_i$ is if

- ▶ *M_{i-1}* is down or starved for a long time
- ▶ and M_i is up
- and M_{i+1} is down or blocked for a long time
- **>** and to have exactly N_i parts in the two buffers.

Then

prob $[n_{i-1} > 0 \text{ and } n_i < N_i]$ = prob $[\text{NOT } \{n_{i-1} = 0 \text{ or } n_i = N_i\}]$ = 1 - prob $[n_{i-1} = 0 \text{ or } n_i = N_i]$ = 1 - { prob $(n_{i-1} = 0)$ + prob $(n_i = N_i)$ - prob $(n_{i-1} = 0 \text{ and } n_i = N_i)\}$ $\approx 1 - \{ \text{ prob } (n_{i-1} = 0) + \text{ prob } (n_i = N_i) \}$

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Therefore

$$E_i pprox e_i \left[1 - \operatorname{prob} \left(n_{i-1} = 0\right) - \operatorname{prob} \left(n_i = N_i\right)\right]$$

Note that

prob
$$(n_{i-1} = 0) = p_s(i-1);$$
 prob $(n_i = N_i) = p_b(i)$

Two of the FRIT relationships in lines L(i-1) and L(i) are

$$E(i) = e_u(i) [1 - p_b(i)]; \quad E(i-1) = e_d(i-1) [1 - p_s(i-1)]$$

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or,

$$p_s(i-1) = 1 - \frac{E(i-1)}{e_d(i-1)};$$
 $p_b(i) = 1 - \frac{E(i)}{e_u(i)}$

so (replacing \approx with =),

$$E_{i} = e_{i} \left[1 - \left\{ 1 - \frac{E(i-1)}{e_{d}(i-1)} \right\} - \left\{ 1 - \frac{E(i)}{e_{u}(i)} \right\} \right]$$

The goal is to have $E = E_i = E(i-1) = E(i)$, so

$$E(i) = e_i \left[1 - \left\{ 1 - \frac{E(i)}{e_d(i-1)} \right\} - \left\{ 1 - \frac{E(i)}{e_u(i)} \right\} \right]$$

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Since

$$e_d(i-1) = \frac{r_d(i-1)}{p_d(i-1)+r_d(i-1)};$$
 $e_u(i) = \frac{r_u(i)}{p_u(i)+r_u(i)},$

we can write

$$\frac{p_d(i-1)}{r_d(i-1)} + \frac{p_u(i)}{r_u(i)} = \frac{1}{E(i)} + \frac{1}{e_i} - 2, i = 2, \dots, k-1$$

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This is a set of k - 2 equations.

When the observer sees $M_u(i)$ down, M_i may actually be down...

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... or, M_{i-1} may be down and B_{i-1} may be empty, ...

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... or M_{i-2} may be down and B_{i-1} and B_{i-2} may be empty, ...

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... or M_{i-3} may be down and B_{i-1} and B_{i-2} and B_{i-3} may be empty, ...

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Similarly for the observer in B_{i-1} .

Comparison

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That is, when the Line L(i) observer sees a failure in $M_u(i)$, $M_u(i) \rightarrow f_{-} \oplus f_{-} = M_u(i)$

 $\begin{array}{c} \bullet \quad \underline{either} \ real \ machine \ M_i \ is \ down, \\ & & & \\ & & & \\ & & & \\ & & & \\ & & - \\ \hline \hline &$

▶ <u>or</u> Buffer B_{i-1} is empty and the Line L(i-1) observer sees a failure in $M_u(i-1)$. $M_{i,i} \xrightarrow{B_i} M_{i,3} \xrightarrow{B_i} M_{i,2} \xrightarrow{B_i} M_{i,1} \xrightarrow{B_i} M_i \xrightarrow{B_i} M_{i,3} \xrightarrow{B_i} M_$

Note that these two events are mutually exclusive. Why?

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Also, for the Line L(j) observer to see $M_u(j)$ up, M_j must be up and B_{j-1} must be non-empty. Therefore,

$$\{\alpha_u(j,\tau)=1\} \iff \{\alpha_j(\tau)=1\} \text{ and } \{n_{j-1}(\tau-1)>0\}$$

 $\{\alpha_u(j,\tau)=0\} \iff \{\alpha_j(\tau)=0\} \text{ or } \{n_{j-1}(\tau-1)=0\}$

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Then

$$r_{u}(i) = \operatorname{prob} \left[\alpha_{u}(i, t+1) = 1 \mid \alpha_{u}(i, t) = 0 \right]$$
$$= \operatorname{prob} \left[\left\{ \alpha_{i}(t+1) = 1 \right\} \text{ and } \left\{ n_{i-1}(t) > 0 \right\} \right]$$
$$\left\{ \alpha_{i}(t) = 0 \right\} \text{ or } \left\{ n_{i-1}(t-1) = 0 \right\} \right]$$

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To express $r_u(i)$ in terms of quantities we know or can find, we have to simplify prob (U|V or W), where

 $U = \{ lpha_i(t+1) = 1 \}$ and $\{ n_{i-1}(t) > 0 \}$ $V = \{ lpha_i(t) = 0 \}$ $W = \{ n_{i-1}(t-1) = 0 \}$

Important: V and W are disjoint.

prob (V and W) = 0.

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$$prob (U|V \text{ or } W) = \frac{prob (U \text{ and } (V \text{ or } W))}{prob (V \text{ or } W)}$$
$$= \frac{prob ((U \text{ and } V) \text{ or } (U \text{ and } W))}{prob (V \text{ or } W)}$$
$$= \frac{prob (U \text{ and } V)}{prob (V \text{ or } W)} + \frac{prob (U \text{ and } W)}{prob (V \text{ or } W)}$$
$$= \frac{prob (U|V)prob (V)}{prob (V \text{ or } W)} + \frac{prob (U|W)prob (W)}{prob (V \text{ or } W)}$$

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$$= \operatorname{prob} (U|V) \frac{\operatorname{prob} (V)}{\operatorname{prob} (V \text{ or } W)} + \operatorname{prob} (U|W) \frac{\operatorname{prob} (W)}{\operatorname{prob} (V \text{ or } W)}$$

Note that

$$\operatorname{prob} (V|V \text{ or } W) = \frac{\operatorname{prob} (V \text{ and } (V \text{ or } W))}{\operatorname{prob} (V \text{ or } W)} = \frac{\operatorname{prob} (V)}{\operatorname{prob} (V \text{ or } W)}$$

SO

prob (U|V or W) = prob (U|V) prob (V|V or W)

+prob (U|W)prob (W|V or W).

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Then, if we plug U, V, and W from Slide 33 into this, we get

$$r_u(i) = A(i-1)X(i) + B(i)X'(i), i = 2, ..., k-1$$

where

$$egin{aligned} \mathcal{A}(i-1) &= & \operatorname{prob}\ (U|W) \ &= & \operatorname{prob}\ \left[n_{i-1}(t) > 0 ext{ and } lpha_i(t+1) = 1
ight| \ &n_{i-1}(t-1) = 0
ight], \end{aligned}$$

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$$\begin{aligned} X(i) &= \operatorname{prob} (W|V \text{ or } W) \\ &= \operatorname{prob} \left[n_{i-1}(t-1) = 0 \middle| n_{i-1}(t-1) = 0 \text{ or } \alpha_i(t) = 0 \right], \\ B(i) &= \operatorname{prob} (U|V) \\ &= \operatorname{prob} (n_{i-1}(t) > 0 \text{ and } \alpha_i(t+1) = 1 \mid \alpha_i(t) = 0], \\ X'(i) &= \operatorname{prob} (V|V \text{ or } W) \\ &= \operatorname{prob} \left[\alpha_i(t) = 0 \mid \{ n_{i-1}(t-1) = 0 \text{ or } \alpha_i(t) = 0 \} \right]. \end{aligned}$$

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To evaluate

$$A(i-1) = \text{prob} \left[n_{i-1}(t) > 0 \text{ and } \alpha_i(t+1) = 1 \middle| n_{i-1}(t-1) = 0 \right]$$

Note that

- For Buffer i 1 to be empty at time t 1, Machine M_i must be up at time t 1 and also at time t. It must have been up in order to empty the buffer, and it must stay up because it cannot fail. Therefore $\alpha_i(t) = 1$.
- ▶ For Buffer i 1 to be non-empty at time t after being empty at time t 1, it must have gained 1 part. For it to gain a part when $\alpha_i(t) = 1$, M_i must not have been working (because it was previously starved). Therefore, M_i could not have failed and A(i 1) can therefore be written

$$A(i-1) = \text{prob} \left[n_{i-1}(t) > 0 \middle| n_{i-1}(t-1) = 0 \right]$$

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$$A(i-1) = \text{prob} \left[n_{i-1}(t) > 0 \middle| n_{i-1}(t-1) = 0 \right]$$

- ▶ For Buffer i 1 to be empty, M_{i-1} must be down or starved. For M_{i-1} to be starved, M_{i-2} must be down or starved, etc. Therefore, saying M_{i-1} is down or starved is equivalent to saying $M_u(i-1)$ is down. That is, if $n_{i-1}(t-1) = 0$ then $\alpha_u(i-1, t-1) = 0$.
- Conversely, for Buffer *i* − 1 to be non-empty, *M_{i−1}* must not be down or starved. That is, if *n_{i−1}(t)* > 0, then α_u(*i* − 1, *t*) = 1.

Therefore,

$$A(i-1) = \text{prob} \left[lpha_u(i-1,t) = 1 \middle| lpha_u(i-1,t-1) = 0 \right] = r_u(i-1)$$

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Similarly,

 $B(i) = \text{prob } [n_{i-1}(t) > 0 \text{ and } \alpha_i(t+1) = 1 \mid \alpha_i(t) = 0]$ Note that if $\alpha_i(t) = 0$, we must have $n_{i-1}(t) > 0$. Therefore

$$B(i) = \text{prob} \ [\alpha_i(t+1) = 1 \mid \alpha_i(t) = 0],$$

or,

 $B(i) = r_i$

SO

$$r_u(i) = r_u(i-1)X(i) + r_iX'(i),$$

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Interpretation so far:

- ▶ $r_u(i)$, the probability that $M_u(i)$ goes from down to up, is
 - r_i times the probability that $M_u(i)$ is down because M_i is down
 - ▶ plus r_u(i − 1) times the probability that M_u(i) is down because M_u(i − 1) is down and B_{i−1} is empty.

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X(i) = the probability that $M_u(i)$ is down because $M_u(i-1)$ is down and B_{i-1} is empty;

X'(i) = the probability that $M_u(i)$ is down because M_i is down.

Since these are the only two ways that $M_u(i)$ can be down,

X'(i) = 1 - X(i)

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$$X(i) = \text{prob} \left[n_{i-1}(t-1) = 0 \middle| n_{i-1}(t-1) = 0 \text{ or } \alpha_i(t) = 0 \right]$$

$$= \frac{\text{prob } [n_{i-1}(t-1) = 0 \text{ and } \{n_{i-1}(t-1) = 0 \text{ or } \alpha_i(t) = 0\}]}{\text{prob } [n_{i-1}(t-1) = 0 \text{ or } \alpha_i(t) = 0]}$$

$$= \frac{\text{prob } [n_{i-1}(t-1)=0]}{\text{prob } [n_{i-1}(t-1)=0 \text{ or } \alpha_i(t)=0]}$$

$$= \frac{p_{s}(i-1)}{\text{prob } [n_{i-1}(t-1) = 0 \text{ or } \alpha_{i}(t) = 0]}$$

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To analyze the denominator, note

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$$\{n_{i-1}(t-1) = 0 \text{ or } \alpha_i(t) = 0\} = \{\alpha_u(i) = 0\}$$
 by definition;

▶ prob $[n_{i-1}(t-1) = 0 \text{ or } \alpha_i(t) = 0] \approx$ prob $[\{n_{i-1}(t-1) = 0 \text{ or } \alpha_i(t) = 0\}$ and $n_i(t-1) < N_i]$ because prob $[n_{i-1}(t-1) = 0 \text{ and } n_i(t-1) = N_i] \approx 0$

so the denominator is, approximately,

prob
$$[\alpha_u(i) = 0 \text{ and } n_i(t-1) < N_i]$$

Recall that this is equal to

$$rac{p_u(i)}{r_u(i)} ext{prob} \ [lpha_u(i) = 1 \ ext{and} \ n_i(t-1) < N_i] = rac{p_u(i)}{r_u(i)} E(i)$$

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Therefore,

$$X(i) = \frac{p_s(i-1)r_u(i)}{p_u(i)E(i)}$$

and

$$r_u(i) = r_u(i-1)X(i) + r_i(1-X(i)), i = 2, ..., k-1$$

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This is a set of k - 2 equations.

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By the same logic,

$$r_d(i-1) = r_d(i)Y(i) + r_i(1-Y(i)), i = 2, ..., k-1$$

where

$$Y(i) = \frac{p_b(i)r_d(i-1)}{p_d(i-1)E(i-1)}.$$

This is a set of k - 2 equations.

We now have 4(k-2) = 4k - 8 equations.

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Decomposition Equations Boundary Conditions

 $M_d(1)$ is the same as M_1 and $M_d(k-1)$ is the same as M_k . Therefore

$$r_u(1) = r_1$$

 $p_u(1) = p_1$
 $r_d(k-1) = r_k$
 $p_d(k-1) = p_k$

This is a set of 4 equations.

We now have 4(k-1) equations in 4(k-1) unknowns $r_u(i)$, $p_u(i)$, $r_d(i)$, $p_d(i)$, i = 1, ..., k-1.

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$$\frac{p_d(i-1)}{r_d(i-1)} + \frac{p_u(i)}{r_u(i)} = \frac{1}{E(i)} + \frac{1}{e_i} - 2$$

Upstream equations:

FRIT:

$$r_{u}(i) = r_{u}(i-1)X(i) + r_{i}(1-X(i)); \qquad X(i) = \frac{p_{s}(i-1)r_{u}(i)}{p_{u}(i)E(i)}$$
$$p_{u}(i) = r_{u}(i)\left(\frac{1}{E(i)} + \frac{1}{e_{i}} - 2 - \frac{p_{d}(i-1)}{r_{d}(i-1)}\right)$$

Downstream equations:

t

$$r_d(i) = r_d(i+1)Y(i+1) + r_{i+1}(1-Y(i+1)); \ Y(i+1) = \frac{p_b(i+1)r_d(i)}{p_d(i)E(i)}.$$

$$p_d(i) = r_d(i) \left(\frac{1}{E(i+1)} + \frac{1}{e_{i+1}} - 2 - \frac{p_u(i+1)}{r_u(i+1)} \right)$$

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We use the conservation of flow conditions by modifying these equations.

Modified upstream equations:

$$r_u(i) = r_u(i-1)X(i) + r_i(1-X(i)); \qquad X(i) = \frac{p_s(i-1)r_u(i)}{p_u(i)E(i-1)}$$

$$p_u(i) = r_u(i) \left(\frac{1}{E(i-1)} + \frac{1}{e_i} - 2 - \frac{p_d(i-1)}{r_d(i-1)} \right)$$

Modified downstream equations:

$$r_d(i) = r_d(i+1)Y(i+1) + r_{i+1}(1 - Y(i+1)); \ Y(i+1) = \frac{p_b(i+1)r_d(i)}{p_d(i)E(i+1)}.$$

$$p_d(i) = r_d(i) \left(\frac{1}{E(i+1)} + \frac{1}{e_{i+1}} - 2 - \frac{p_u(i+1)}{r_u(i+1)} \right)$$

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Possible Termination Conditions:

►
$$|E(i) - E(1)| < \epsilon$$
 for $i = 2, ..., k - 1$, or

▶ The change in *each* $r_u(i)$, $p_u(i)$, $r_d(i)$, $p_d(i)$ parameter, i = 1, ..., k - 1 is less than ϵ , or

etc.

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DDX algorithm : due to Dallery, David, and Xie (1988).

- 1. Guess the downstream parameters of L(1) $(r_d(1), p_d(1))$. Set i = 2.
- Use the modified upstream equations to obtain the upstream parameters of L(i) (r_u(i), p_u(i)). Increment i.
- 3. Continue in this way until L(k-1). Set i = k 2.
- 4. Use the modified downstream equations to obtain the downstream parameters of L(i). Decrement *i*.
- 5. Continue in this way until L(1).
- 6. Go to Step 2 or terminate.

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Is the decomposition exact? NO, because

1. The behavior of the flow in the buffer of a two-machine line is not exactly the same as the behavior of the flow in a buffer of a long line.

2. prob
$$[n_{i-1}(t-1) = 0 \text{ and } n_i(t-1) = N_i] \approx 0$$

Question: When will this work well, and when will it work badly?

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Examples Three-machine line



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Examples Three-machine line



Three-machine line – total average inventory

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Distribution of material in a line with identical machines and buffers.

Explain the shape.

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Analytical vs simulation

	Decomp			
Production rate	0.786	0.740	0.751	0.750



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Same as Slide 55 except that Buffer 25 is now huge.

Explain the shape.



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50 Machines; upstream r=0.1; p=0.01; mu=1.0; N=20.0; N(25)=2000.0 downstream r=0.15; p=0.01; mu=1.0, N=50.0

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50 Machines; upstream r=0.1; p=0.01; mu=1.0; N=20.0; N(25)=2000.0 downstream r=0.09; p=0.01; mu=1.0, N=50.0

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50 Machines; upstream r=0.1; p=0.01; mu=1.0; N=20.0; N(25)=2000.0 downstream r=0.09; p=0.01; mu=1.0, N=15.0

Downstream same as downstream half of Slide 57; upstream faster.

Explain the shape.



Same as upstream half of Slide 61 except for Machine 26.

Explain the shape. How was Machine 26 chosen?

Examples Long lines — Bottlenecks



Operation time bottleneck. Identical machines and buffers, except for M_{10} .

Explain the shape.

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Examples Long lines — Bottlenecks



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Examples Long lines — Bottlenecks



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Examples Infinitely long lines

Infinitely long lines with identical machines and buffers

$$\left. egin{array}{c} r_i = r \ p_i = p \ N_i = N \end{array}
ight\} ext{ for each } i, -\infty < i < \infty.$$

The observer in each buffer sees exactly the same behavior. Consequently, the decomposed pseudo-machines are all identical and symmetric. For each i,

$$r_u(i) = r_u(i-1) = r_d(i) = r_d(i-1)$$

 $p_u(i) = p_u(i-1) = p_d(i) = p_d(i-1).$

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Examples Infinitely long lines

Resumption of flow says

$$r_u(i) = r_u(i-1)X(i) + r_i(1-X(i)) r_u = r_uX + r(1-X)$$

so $r_u(i) = r_d(i) = r$.

FRIT says

$$\frac{p_d(i-1)}{r_d(i-1)} + \frac{p_u(i)}{r_u(i)} = \frac{1}{E(i)} + \frac{1}{e_i} - 2$$
$$\frac{2p_u}{r} = \frac{1}{E} + \frac{1}{e} - 2$$

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Examples Infinitely long lines

In the last equation, p_u is unknown and E is a function of p_u . This is one equation in one unknown.



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Examples Effect of *one* buffer size on *all* buffer levels



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Examples Effect of *one* buffer size on *all* buffer levels



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Examples Buffer allocation

Which has a higher production rate?

9-Machine line with two buffering options:

► 8 buffers equally sized; and $-\underbrace{M_1} + \underbrace{B_2} + \underbrace{M_2} + \underbrace{B_3} + \underbrace{M_3} + \underbrace{B_3} + \underbrace{M_4} + \underbrace{B_4} + \underbrace{M_5} + \underbrace{B_5} + \underbrace{M_6} + \underbrace{B_5} + \underbrace{M_7} + \underbrace{B_7} + \underbrace{M_8} + \underbrace{B_8} + \underbrace{M_8} + \underbrace{B_8} + \underbrace{M_8} + \underbrace{B_8} + \underbrace{B$



Examples Buffer allocation



Total Buffer Space

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Examples Buffer allocation



Is 8 buffers always faster?

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 Perhaps not, but difference is not significant in systems with very small buffers.

Total Buffer Space

Long Lines — More Models Discrete Material Exponential Processing Time and Continuous Material Models

- ▶ *New issue:* machines may operate at different speeds.
- Blockage and starvation may be caused by differences in machine speeds, not only failures.
- Decomposition of these classes of systems is similar to that of discrete-material, deterministic-processing time lines except
 - ► The two-machine lines have machines with 3 parameters (r_u(i), p_u(i), µ_u(i); r_d(i), p_d(i), µ_d(i)). More equations 6(k − 1) are therefore needed.
- Exponential decomposition is described in the book in detail; continuous material decomposition was not developed until after book was written.

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Long Lines — Exponential Processing Time Model

The observer thinks he is in a two-machine exponential processing time line with parameters

- $r_u(i)\delta t = probability that M_u(i)$ goes from <u>down</u> to <u>up</u> in $(t, t + \delta t)$, for small δt ;
- $p_u(i)\delta t = probability \text{ that } M_u(i) \text{ goes from } \underline{up} \text{ to } \underline{down} \text{ in } (t, t + \delta t)$ if it is not blocked, for small δt ;
- $\mu_u(i)\delta t = \text{ probability that a piece flows into } B_i \text{ in } (t, t + \delta t)$ when $M_u(i)$ is up and not blocked, for small δt ;
- $r_d(i)\delta t = probability \text{ that } M_d(i) \text{ goes from } \underline{down} \text{ to } \underline{up} \text{ in } (t, t + \delta t), \text{ for small } \delta t;$
- $p_d(i)\delta t = probability \text{ that } M_d(i) \text{ goes from } \underline{up} \text{ to } \underline{down} \text{ in } (t, t + \delta t)$ if it is not starved, for small δt ;
- $\mu_d(i)\delta t = \text{ probability that a piece flows out of } B_i \text{ in } (t, t + \delta t)$ when $M_d(i)$ is up and not starved, for small δt .

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Long Lines — Exponential Processing Time Model Equations

We have 6(k-1) unknowns, so we need 6(k-1) equations. They are

- Interruption of flow, relating p_u(i) to upstream events and p_d(i) to downstream events,
- ► Resumption of flow,
- Conservation of flow,
- ► Flow rate/idle time,
- Boundary conditions.

All of these, except for the Interruption of Flow equations, are similar to those of the deterministic processing time case.

Long Lines — Exponential Processing Time Model Interruption of Flow

The first two sets of equations describe the interruptions of flow caused by machine failures. By definition,

$$p_u(i)\delta t = \operatorname{prob}\left[\alpha_u(i; t + \delta t) = 0 \middle| \alpha_u(i; t) = 1 \text{ and } n_i(t) < N_i \right],$$

or,

$$p_u(i)\delta t = ext{prob} \left[M_u(i) ext{ down at } t + \delta t \middle| M_u(i) ext{ up and } n_i < N_i ext{ at } t
ight].$$

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Long Lines — Exponential Processing Time Model Interruption of Flow

We define the events that a pseudo-machine is up or down as follows:

 $M_u(i)$ is down if

1. M_i is down, or

2.
$$n_{i-1} = 0$$
 and $M_u(i-1)$ is down.

 $M_u(i)$ is up for all other states of the transfer line upstream of Buffer B_i . Therefore, $M_u(i)$ is up if

- 1. M_i is operational and $n_{i-1} > 0$, or
- 2. M_i is operational, $n_{i-1} = 0$ and $M_u(i-1)$ is up.

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Long Lines — Exponential Processing Time Model Interruption of Flow

After a lot of equation manipulation, we get:

$$p_u(i) = p_i + \frac{r_u(i-1)\mathbf{p}(i-1;001)}{E_u(i)}.$$

and similarly,

$$p_d(i) = p_{i+1} + \frac{r_d(i+1)\mathbf{p}(i+1;N10)}{E_d(i)}.$$

in which $\mathbf{p}(i-1;001)$ is the steady state probability that line L(i-1) is in state (0,0,1) and $\mathbf{p}(i+1;N10)$ is the steady state probability that line L(i+1) is in state $(N_{i+1},1,0)$.

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Long Lines — Exponential Processing Time Model Resumption of Flow

$$\begin{aligned} r_u(i) &= r_u(i-1) \frac{\mathbf{p}_{i-1}(0,0,1)r_u(i)\mu_u(i)}{p_u(i)P(i)} \\ &+ r_i \left(1 - \frac{\mathbf{p}_{i-1}(0,0,1)r_u(i)\mu_u(i)}{p_u(i)P(i)}\right), \\ &i = 2, \cdots, k-1 \end{aligned}$$

$$\begin{aligned} r_d(i) &= r_d(i+1) \frac{\mathbf{p}_{i+1}(N_{i+1},1,0)r_d(i)\mu_d(i)}{p_d(i)P(i)} \\ &+ r_{i+1} \left(1 - \frac{\mathbf{p}_{i+1}(N_{i+1},1,0)r_d(i)\mu_d(i)}{p_d(i)P(i)}\right), \\ &i = 1, \cdots, k-2 \end{aligned}$$

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Long Lines — Exponential Processing Time Model Conservation of Flow

$$P(i) = P(1), i = 2, ..., k - 1.$$

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Long Lines — Exponential Processing Time Model Flow Rate/Idle Time

The flow rate-idle time relationship is, approximately,

$$P_i = e_i \mu_i (1 - \text{prob} [n_{i-1} = 0] - \text{prob} [n_i = N_i]).$$

which can be transformed into

$$\frac{1}{e_i\mu_i} + \frac{1}{P} = \frac{1}{e_d(i-1)\mu_d(i-1)} + \frac{1}{e_u(i)\mu_u(i)}; \quad i = 2, \dots, k-1.$$

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Long Lines — Exponential Processing Time Model Flow Rate/Idle Time

For the algorithm, we express it as

$$\mu_u(i) = \frac{1}{e_u(i)} \left\{ \frac{1}{\frac{1}{P(i)} + \frac{1}{e_i\mu_i} - \frac{1}{e_d(i-1)\mu_d(i-1)}} \right\},$$

$$i = 2, \cdots, k - 1,$$

$$\mu_d(i) = \frac{1}{e_d(i)} \left\{ \frac{1}{\frac{1}{P(i)} + \frac{1}{e_{i+1}\mu_{i+1}} - \frac{1}{e_u(i+1)\mu_u(i+1)}} \right\},$$

$$i = 1, \cdots, k - 2.$$

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Long Lines — Exponential Processing Time Model Boundary Conditions

 $M_d(1)$ is the same as M_1 and $M_d(k-1)$ is the same as M_k . Therefore

$$egin{aligned} r_u(1) &= r_1 \ p_u(1) &= p_1 \ \mu_u(1) &= \mu_1 \ r_d(k-1) &= r_k \ p_d(k-1) &= p_k \ \mu_d(k-1) &= \mu_k \end{aligned}$$

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Long Lines — Exponential Processing Time Example



- Exponential processing time line 3 machines
- Upper bound determined by smallest ρ_i.
- Simulation satisfies upper bound; decomposition does not. Why?

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Long Lines — Continuous Material $-M_1 - B_1 - M_2 - B_2 - M_3 - B_3 - M_4 - B_4 - M_5 - B_5 - M_6$

Conceptually very similar to exponential processing time model. One difference:

• prob
$$(x_{i-1} = 0 \text{ and } x_i = N_i) = 0 \text{ exactly}$$
.

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Long Lines — Continuous Material Model New approximation

New approximation: The observer sees both pseudo-machines operating at multiple rates, but the two-machine lines assume single rates.

 $M_{u}(i) \rightarrow M_{d}(i)$ $r_{u}(i), p_{u}(i), \mu_{u}(i) r_{d}(i), p_{d}(i), \mu_{d}(i)$

If this were *really* a two-machine continuous material line,

- ► material would enter the buffer at rate µ_u(i) (if M_u(i) is up and the buffer is not full) or µ_d(i) (if M_u(i) and M_d(i) are up and the buffer is full and µ_d(i) < µ_u(i)) or 0;
- ► material would exit the buffer at rate µ_d(i) (if M_d(i) is up and the buffer is not empty) or µ_u(i) (if M_u(i) and M_d(i) are up and the buffer is empty and µ_u(i) < µ_d(i)) or 0;

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Long Lines — Continuous Material New approximation

$M_{j-2} \xrightarrow{B_{l-2}} M_{l-1} \xrightarrow{B_{l-1}} M_{l} \xrightarrow{B_{l}} M_{l+1} \xrightarrow{B_{l+1}} M_{l+2} \xrightarrow{B_{l+2}} M_{l+3}$ $+ \xrightarrow{P} + \xrightarrow{$

Assume that $... < \mu_{i-2} < \mu_{i-1} < \mu_i < \mu_{i+1} < ...$ Assume all the machines are up and B_i is not full. Then the observer in B_i actually sees material entering B_i ...

- at rate μ_i if B_{i-1} is not empty;
- ▶ at rate μ_{i-1} if B_{i-2} is not empty and B_{i-1} is empty;
- ▶ at rate μ_{i-2} if B_{i-3} is not empty and B_{i-2} is empty and B_{i-1} is empty;
- etc.

Therefore, this approximation may break down if the μ_i are very different.

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Long Lines — Continuous Material Equations

We have the same 6(k-1) unknowns, so we need 6(k-1) equations. They are, as before,

- ► Interruption of flow ,
- ► Resumption of flow,
- Conservation of flow,
- ► Flow rate/idle time,
- Boundary conditions.

They are the same as in the exponential processing time case except for the Interruption of Flow equations.

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Long Lines — Continuous Material Interruption of Flow

Considerable manipulation leads to

$$p_{u}(i) = p_{i}\left(1 + \frac{\mathbf{p}_{i-1}(0,1,1)\mu_{u}(i)}{P(i) - \mathbf{p}_{i}(N_{i},1,1)\mu_{d}(i)}\left(\frac{\mu_{u}(i-1)}{\mu_{i}} - 1\right)\right) + \left(\frac{\mathbf{p}_{i-1}(0,0,1)\mu_{u}(i)}{P(i) - \mathbf{p}_{i}(N_{i},1,1)\mu_{d}(i)}\right)r_{u}(i-1), i = 2, \cdots, k-1$$

and, similarly,

$$p_{d}(i) = p_{i+1}\left(1 + \frac{\mathbf{p}_{i+1}(N_{i+1}, 1, 1)\mu_{d}(i)}{P(i) - \mathbf{p}_{i}(0, 1, 1)\mu_{u}(i)}\left(\frac{\mu_{d}(i+1)}{\mu_{i+1}} - 1\right)\right)\right) + \left(\frac{\mathbf{p}_{i+1}(N_{i+1}, 1, 0)\mu_{d}(i+1)}{P(i) - \mathbf{p}_{i}(0, 1, 1)\mu_{u}(i)}\right)r_{d}(i+1), i = 1, \cdots, k-2$$

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To come

- Assembly/Disassembly Systems
- Buffer Optimization
- Effect of Buffers on Quality
- Loops
- Real-Time Control
- ▶ ????

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