

Negotiation and coalition building skills

11.201 GATEWAY: Planning Action

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Reminders

- Many good planning ideas struggle for support, "will," constituencies.
- We care about negotiation, stakeholder analysis, process management, and related skills because they're more and more important to "planning action."
- Coalition building is especially crucial for accomplishing important, contested things in the world.
- A negotiation experience is valuable if you can reflect on it and draw useful lessons, but it's easy to draw the wrong ones.



Preparing for Seeport

Analyzing multi-party, multi-issue situations:

- Our and their interests, priorities among those?
- Our and their no-agreement alternatives, aspirations? Some can live without deal.
- Our and their likely allies, adversaries?
- Potential agreements ("bundles")?
- Process: Value of pre-meeting moves? Likely process leaders (influentials)?



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Boston public housing re-analyzed

Multiple negotiations, levels, agents City hall Agents Developer **BHA Tenants** Units **Factions**

Slide 4



The basics of join gain (win-win)

"Exploiting differences": Trading away something we value less for something we value more (with someone whose values are the inverse):

ISSUE	Party A	Party B
One	Values more ←	Does not value
Two	Values less →	Values more

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Imbalances and "Power"

Advantaged parties Vulnerable parties

Seeport Union

Governor Enviro League

Federal DCR Other Ports

Key for vulnerable: be proactive, block if necessary, avoid getting shut out

Key for advantaged: head off "blocking coalitions," get a deal done (mega-project).



"Vulnerable" ≠ powerless

- "Resources" (structural advantages) do not ensure "resourcefulness."
- Likewise, a lack of resources (or a structural disadvantage) calls for extra resourcefulness.
- Keys are: (a) savvy preparation "away from the table," (b) getting to the table "early" (consider pre-meeting moves, avoid getting shut out by early side deals), (c) heading off or breaking up adverse coalitions while "at" the table, and (d) creating a "blocking" coalition if necessary.



Many bases for coalition building

"Politics makes strange bedfellows."

- Shared interests?
- Shared positions (e.g., no deal)?
- Valuable trades?
- Common history?
- Common allies or enemies?
- Shared vulnerability?



Changing the game

- Trying to "win" at "their" game vs. change the game ("setup").
- Ourtown: Issues and options not fixed, much room for creative framing and brainstorming.
- Changing the setup (issues, parties, rules and incentives) can be crucial politically but hard to accomplish (controversial, impractical).



You in the process

Repertoire and "self-management"

CONCEPT	APPLICATION TO SEEPORT
Inquiring effectively	?
Speaking clearly	?
Expressing strong feelings	?
Building relationship while making a good deal	?

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Key lessons about getting things done

- POWER. Parties often have more power and coalition potential than they assume. Structure merely sets up possibilities and boundaries—key is "resourcefulness, not just resources," and coalitions are often key.
- COALITIONS. Strong coalitions tend to be based on shared interests and/or values, but many bases are possible.
- PROCESS PLANNING. Keys to sequencing that let you create and claim value: carefully packaging issues, sequencing meetings, being proactive about both favorable and "blocking" coalitions.
- YOU IN THE PROCESS. Know and develop your strengths, know and develop your weaknesses—and look for partners to compensate. Need "bandwidth"